Cold War Unit Plan

Name\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_Period\_\_\_\_\_\_\_

**Essential Questions** :

1) How did the world become a “constant war of nerves” after WWII and ultimately fall into a bipolar world?

2) Why did the USSR fail and lose the Cold War?

|  |  |  |  |
| --- | --- | --- | --- |
| **Knowledge Targets**“What do I need to know?” | I can identify: 1. Roots of Cold War
2. Truman Doctrine
3. Iron Curtain
4. Stalin
5. Marshall Plan
6. Molotov Plan
7. NATO
8. Warsaw Pact
9. Berlin Blockade
10. Berlin Airlift
11. Berlin Wall
 | 1. Bipolar World
2. Nuclear arms race
3. Gorbachev
4. Perostrika
5. Glostnost
6. Demokratizatsia
7. Hot Spots of the Cold War (Berlin)
 | 1. Revolts in Hungary & Czechoslovakia
2. Communism
3. Socialism
4. Capitalism
5. Totalitarianism
6. Democracy
7. United Nations
 |

|  |  |
| --- | --- |
| **Reasoning Targets**“What can I do with what I know?” | 1. I can label the Poker Game visual metaphor with elements of the Cold War.
2. I can identify “hot spots” of the Cold War.
 |

|  |  |
| --- | --- |
| **Skill Targets**“What can I demonstrate?” | 1. I can explain the major reforms in the Soviet Union under the leadership of Gorbachev (perestroika, glasnost, demokratazitsia) and the problems with socialism/communism they were designed to correct.
 |